ANTHONY CIOCCO

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EDUCATION

University of Houston — Main Campus   **DECEMBER 2023**

    Bachelors of Science — Computer Science

Houston Community College   **MAY 2020**

    Associates of Science — Computer Science

WORK EXPERIENCE

Co-Founder, Web Developer and Content Coordinator   **JANUARY 2021 - FEBRUARY 2023**

Off Record Media| Houston, TX

- Primary web developer and designer of Off Record Blog, managing WordPress, hosting, along with the FTP server
- Coordinated tasks involving attending concerts, covering events, and making rounds of edits on post 3 times per week
- Assisted with choosing new writers and photographers to join Off Record, going over their portfolios and reviewing their work
- Scheduled content of 12 writers and photographers and promotions for social media that now lead to over 4000 hits per month

Circulation Assistant   **SEPTEMBER 2022 - FEBRUARY 2023**

University of Houston Law Center | Houston, TX

- Guided students in regards to finding, checking in and out, answering general questions and answering phone calls
- Consulted with 4 librarians to get scans of books and documents to students
- Administered closing operations which involved cleaning, collecting books, and organizing the area for opening shifts

PROJECTS

Dotabase   **JANUARY 2020 - PRESENT**

- Launched a bot that scrapes Opendota API for match data, creating a huge dataset of over 1000 observations
- Analyzed match data using Jupyter notebooks, Python, and visualization to compare stats across a dozen players

The Ant Pond (theantpond.com)   **JANUARY 2022 - PRESENT**

- Established a personal website to showcase freelance art
- Created with ReactJS, implemented in NextJS, hosted on Github, deployed with Netlify and managed with Strapi

Data Science – Geolocation   **NOVEMBER 2022 - DECEMBER 2022**

- Generated a visualization of earthquake occurrences over the U.S. and Europe over a 10 year period for a Data Science class
- Analyzed and visualized data in Jupyter notebooks with a team of 4 over a month

Shroomp   **AUGUST 2022 - DECEMBER 2022**

- Planned a game in 5 months about "fighting back" against the hero of story who inadvertently causes issues
- Directed an agile team of 6 to produce a game in Unity as part of a project for a class on Game Development
- Served as lead Game Designer, wrote the initial story, and produced over 50 pieces of art and 4 original music tracks for the game

Full-Stack Application   **NOVEMBER 2021 - DECEMBER 2021**

- Led a team of 3 to produce a full-stack, RESTful application with NodeJS and SQL that allowed CRUD operations
- Implemented a database developed from the ground up and designed the API calls for modifying the database

SKILLS & ABILITIES

Programming Languages
- JavaScript
- R
- CSS
- SQL
- HTML
- Java
- C++
- Python

Technologies
- ReactJS
- NextJS
- Svelte
- Godot
- NodeJS
- Unity
- Jupyter
- WordPress
- PostgreSQL
- Squarespace

General
- Languages: English (native)
- Microsoft suite: Word, Excel